

Shortcut Key List

#### **FILE MANAGEMENT**

CTRL + O	OPEN a New Data File
CTRL + S	SAVE the Current Workspace
CTRL + W	Load a WORKSPACE File
CTRL + U	UNLOAD All Loaded Data Files

## **CLIPBOARD**

CTRL + C	COPY (to the clipboard) features currently selected with the Digitizer/ Edit tool
CTRL + X	DELETE (& Copy to clipboard) features currently selected with Digitizer/ Edit tool
CTRL + V	PASTE clipboard contents (from Ctrl + C or Ctrl + X) to current cursor location
CTRL + SHFT + V	Paste clipboard contents BUT don't clear the clipboard

#### **GENERAL SHORTCUTS**

RICUIS
Display the USER MANUAL
EXIT Global Mapper
Show the Overlay CONTROL CENTER
CAPTURE the current screen contents to an image
SELECT ALL LAYERS in the Overlay Control Center
MARK a waypoint at the current GPS location (when tracking a GPS device)
Start TRACKING a connected GPS device
Toggle the display of features MARKED AS DELETED
Copy current cursor LOCATION (lat, lon) to the Windows Clipboard
Copy current cursor LOCATION (lat, lon) in the Currently Selected Projection to the Windows Clipboard inserting a TAB character to separate the X and Y values
Copy current cursor LOCATION (lat, lon) to the Windows Clipboard, and append the ELEVATION value, if available

#### **GENERAL TOOL OPERATIONS**

ESC	CANCEL the current draw or tool
	operation
CTRL + E	EDIT THE DESCRIPTION of selec-
	ted layers when the Control
	Center is active

#### **TOOL SELECTION**

I OOL SELECT	1011
ALT + D	DIGITIZER/ Edit tool
ALT + G	GRAB-and-Drag (Pan) tool
ALT + L	PATH PROFILE tool
ALT + M	MEASURE tool
ALT + P	Feature INFO tool
ALT + V	VIEW SHED tool
ALT + Z	ZOOM tool



#### **DISPLAY OPTIONS**

CTRL + 3Show 3D View Window

3D

CTRL + SHFT Toggle Display of DELETED + D Features Toggle GRID Line Display On and SHFT + G

Toggle Elevation LEGEND Display SHFT + L On and Off

Toggle Distance SCALE Display SHFT + S On and Off

PRINT the Current Map View CTRL + P SHFT + V Toggle Line & Area VERTEX

Display On and Off

CTRL + ALT Toggle VECTOR LAYER Display On and Off + SHFT + V



# ZOOMING & PANNING

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HOME	Zoom to the Full EXTENTS of All Loaded Data
CTRL + HOME	Center on a Location
CTRL + RIGHT CLICK	Restore the LAST ZOOMED VIEW (Zoom tool only)
PAGE DOWN	Zoom In
CTRL + PAGE DOWN	Zoom In a Tiny bit
PAGE UP	ZOOM OUT
CTRL + PAGE UP	ZOOM OUT a TINY bit
ARROW KEY (ANY)	PAN the Map Display 1/4 of Screen
SHIFT + ARROW	PAN the Map Display 1/2 of Screen
CTRL + ARROW	PAN the Map Display an Entire Screen
ALT + R	SAVE the Current view
CTRL + R	RESTORE Last SAVED View
CTRL + BACKSPACE	RESTORE Last DRAWN View
SHFT + Z	ZOOM to SCALE
CTRL + 1	ZOOM (the Raster Layer at the

Screen Center) to Full Detail (1:1 PIXEL SIZE)



## INFO TOOL

ALT+P	Select the info tool as the current tool
P	Toggle only selecting point features
Right-click	cycle through the features at the clicked location
CTRL	display feature info and ignore alternate link options



## DIGITIZER/ EDIT TOOL **OPERATIONS**

CTRL + Z	UNDO the last operation, if possible (example: when digitizing new features)
DELETE	MARK the selected feature(s) AS DELETED
CTRL + DELETE	DELETE the selected vertice(s)
SHFT + DELETE	UNDELETE the selected feature(s)
LEFT DOUBLE- CLICK	EDIT FEATURE under cursor
CTRL + ALT + M	MEASURE the cut-and-fill VOLUME of the currently selected line or area feature
CTRL + N	Cycle through non-connected line endpoints (end-NODES)
SHFT + T	Create new line (TRACE mode)

#### **DRAW SHAPES**

SHFT	Causes the shape to be ELLIPTICAL or RECTANGULAR rather than the default of circu- lar or square
T + LEFT CLICK	Causes shapes to be ANCHORED at the CENTER OF SHAPE rather than the top left of shape



SNAPPING	
ALT + LEFT CLICK	DISABLE automatic SNAPPING behavior
V + LEFT	ONLY snap to EXISTING
CLICK	VERTICES/ FEATURES (advanced
	snap option that restricts snap to
	active vertices, lines or areas

#### **SELECT FEATURES**

CTRL + LEFT CLICK	ADD/ APPEND selected features to cached selection
SHFT + LEFT CLICK	REMOVE selected features from cached selection
CTRL + SHFT + LEFT CLICK	Toggle the SELECTION STATE of selected features
A + LEFT CLICK	Select only the topmost AREA feature at the clicked location
L + LEFT CLICK	Select only the topmost LINE feature at the clicked location
P + LEFT CLICK	Select only the topmost POINT feature at the clicked location
ALT + LEFT CLICK	Automatically enter MOVE mode for selected feature(s) after selection
I + LEFT DRAG BOX	Only select FEATURES that are completely CONTAINED WITHIN the drag box
S + LEFT [CLICK or DRAG BOX]	Only select VERTICES from line or area features that are ALREADY SELECTED

#### **INSERT VERTICES**

SHFT + LEFT	New vertex will be inserted at
CLICK	NEAREST LOCATION to clicked
	location on selected feature
	rather than at click location
I + LEFT	STAY IN VERTEX INSERT MODE
CLICK	after inserting vertex. Useful if
	needing to insert multiple vertices

#### **MOVE FEATURES & VERTICES**

X or SHFT	Clamp (restrict) movement of features/ vertices to the HORIZONTAL axis
Y or CTRL	Clamp (restrict) movement of features/ vertices to the VERTICAL axis

CTRL + SHFT	Clamp (restrict) movement of features/ vertices to the DIAGONAL axis
R	Toggles clamped movement to RIGHT-ANGLES from direction of last drawn segment
CTRL + SHFT + M	MOVE the selected features
ALT + LEFT CLICK	Automatically enter MOVE MODE for selected feature(s) after selection
J + LEFT CLICK	Automatically enter JOIN MODE if more than one vertex is selected

#### **IMAGE RECTIFICATION WINDOW**

ALT + LEFT CLICK	DISABLE AUTOMATIC SNAP-to- nearest-feature functionality
SHIFT + LEFT CLICK (Reference Image)	ROUND the clicked location to nearest 30 seconds for arc degree units or nearest 1000 ground units for linear measurements (like meters and feet)
SHIFT + LEFT CLICK (Zoomed View)	Automatically ADD CLICKED POINT to GCP list (simulate press of 'Add GCP to List' button)
CTRL + S	Save the current CONTROL POINT LIST to GCP file
CTRL + RIGHT CLICK	Zoom out to the ENTIRE EXTENTS of the data being rectified



## **3D View Shortcuts**

### **Display and Navigation**

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CTRL + 3	Open or refresh the 3D view
F5	Refresh the 3D view
Arrow Keys	Pan 3D view left, right, forward, and back or move in. In Walk mode, Arrow up/down to move into or away from the scene, arrow left/right to rotate the view around the current location. The <b>SHIFT</b> key will cause large moves/ rotations.
Page Up/Down	Zoom out and in (hold <b>SHIFT</b> for larger move; hold <b>CTRL</b> key for smaller move). In walk mode raise and lowers walk mode height ( <b>SHIFT</b> keys modifiers reduce or enlarge height increment)
Home/ Number 5 / CTRL+SHIFT+D	Return to default view
CTRL + Home	Center the 2D view on the current selection
Numbers 8 / 2	Control tilt forward and back Use the <b>SHIFT</b> and <b>CTRL</b> modifiers to increase/decrease the tilt amount (4x, 1/4x respectively)
Numbers 4 / 6	Control rotation right and left Use the <b>SHIFT</b> and <b>CTRL</b> : modifiers to increase/decrease the rotation amount (4x, 1/4x respectively)
Numbers 7 / 9	Move up Use the <b>SHIFT</b> and modifiers to increase/decrease the move amount (4x, 1/4x respectively)
Numbers 1 / 3	Move down Use the <b>SHIFT</b> and <b>CTRL</b> : modifiers to increase/decrease the move amount $(4x, 1/4x \text{ respectively})$
Mouse Wheel	Roll to zoom in and out or raise and lower the walk mode height. Click and drag to pan or change the walk mode pitch.
Left Mouse Button	Navigate the view. For normal navigation, forward / back movements tilt the scene up or down; left/right movements rotate the view. In Walk mode, forward / back movements move forwards or back in the scene. Left / right movements rotate the view. For all modes, holding down the <b>SHIFT</b> key or the <b>CTRL</b> key increase / decrease the amount of rotation, tilt, or movement, respectively.
Right Mouse Button	For normal navigation, forward / back movements zoom in or out. For Walk mode, raise and lower walk mode height. For all modes, holding down the <b>SHIFT</b> key or the <b>CTRL</b> key increase / decrease the amount of rotation, tilt, or movement, respectively.



### **Advanced Display and Navigation**

V	Locks mouse movement to the vertical plane
H	Locks mouse movement to the horizontal plane
F11	Decreases the field of view by 5 degrees; if <b>CTRL</b> is held down, it decreases by 1 degree, if <b>SHIFT</b> is held down, it decreases by 10 degrees.
F12	Increases the field of view by 5 degrees; if <b>CTRL</b> is held down, it increases by 1 degree, if <b>SHIFT</b> is held down, it increases by 10 degrees.
Home /CTRL+SHIFT+D/ 5 key	Default View. This is the standard view that you get when you open the 3D viewer.
Ctrl+Shift+T	Top View. This is a view from directly above the scene.
Ctrl+Shift+U	Bottom View. This is a view from directly underneath the scene.
Ctrl+Shift+L	Left View. This is a view from the left side of the scene.
Ctrl+Shift+R	Right View. This is a view from the right side of the scene. Use to go to a right view.
Ctrl+Shift+F	Front View. This is a view from in front of the scene. Use to go to a front view.
Ctrl+Shift+B	Back View. This is a view from directly behind the scene.



# Snapping to types of Features

Р	Hold down when Selecting, Digitizing or Measuring to filter to point features
Α	Hold down to filter to area features
L	Hold down to filter to line features
M	Hold down to filter to mesh features

**Note:** [Only one of these modifier keys may be active at a time.]



## 3D Digitizing and Editing

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CTRL+Z	While digitizing or editing, undoes the last point.
ESC	While selecting, the Escape key clears the current selection.  When digitizing, the Escape key cancels the current digitizing operation, and reverts to selection mode.  When measuring, the Escape key cancels the current measurement operation.
ENTER	When digitizing, the Return key completes the current digitization operation.
	When measuring, the Return key completes the current measurement operation.
DELETE	If there is a current selection available, the selected features are deleted.



# **Global**Mapper SHORTCUT KEY LIST **Tools and Settings** Enable or disable wireframe w 🗇

CTRL +W	Enable walk mode
CTRL+SHIFT+W	Enable/ disable water level display
Т	Enable or disable display of textures on meshes
M	Enable or disable Measure tool
D	Enable or disable Digitizer tool
CTRL+SHIFT+D	Sets the default view
E	Resets vertical exaggeration to 1.0
CTRL+E	Lower vertical exaggeration
SHIFT+E	Raise vertical exaggeration
P	The P key enables / disables pivot axis display.
CTRL +P	Enables / disables the path profile display, if a path profile is available.
CTRL+G	Enables / disables display of GPS tracks
Numpad +/-	Raise/ lower water level if water level display is enabled.
CTRL + B	Enables / disables backface culling
CTRL + N	Toggle display of vertex normals for meshes
SIFT+ N	Toggle display of face normals for meshes
N	Toggle normal display mode for meshes (vertex normals and face normals)

Copy 3D view image to clipboard without notifications

Copy 3D view image to clipboard

CTRL+C

CTRL+SHIFT+C